SINGAPORE POOLS (PRIVATE) LIMITED
210 MIDDLE ROAD, \#01-01 SINGAPORE POOLS BUILDING, SINGAPORE 188994

RULES FOR THE 4-D GAME


#### Abstract

The following Rules are laid down by Singapore Pools (Private) Limited for the 4-Digit (4-D) Game.


## 1 Objective

In the 4-D Game, an intending participant has to purchase a 4-digit number selected from 0000 to 9999 for the Relevant Draw. The correct matching of the 4digit number selected with any one or more of the winning 4-digit numbers drawn or adopted by the Company under and in accordance with these Rules shall qualify the participant for a prize or prizes as provided in these Rules.

## 2 Interpretation

In these Rules unless the context otherwise requires:-
$\tilde{n} 4$-D Gameò means the game in which the participant places a wager on a 4-digit number for matching against winning numbers drawn or adopted by the Company in accordance with these Rules.
ñ4-D Roll Entryò means an entry to and participation in the 4-D Game by way of a purchase of the ten (10) possible permutations of a selected 4-digit number denoted by ñRXYZò ñXRYZò, ñXYRZò or ñXYZRò, where ñXò, ñYò and ñZò respectively refer to any number (from zero (0) to nine (9)) to be stipulated by the participant and $\tilde{R}$ Ròrefers to all ten possible numbers from zero (0) to nine (9).
ñAccount Betting Systemò means the system through which an Account Holder places a Bet with the Company via telephone or any other communication device(s), in accordance with the Terms and Conditions Governing Betting Accounts, as may be amended by the Company from time to time.
ñAccount Holderò refers to the participant who places a Bet or Bets with the Company via the Account Betting System.
ñAuthorised Retailerò means a retailer authorised in writing by the Company to assist the Company in carrying out its operation of, or an employee or staff of the Company engaged and/or appointed by the Company to sell entries to and/or bets on, the Toto Game, the 4-D Game, The Singapore Sweep Lottery, Football Betting and any other games as may be authorised by the Company from time to time.
ñBetòmeans a wager made with the Company by the participant.
ñBet Slipò means a slip issued by the Company and used by a participant for facilitating entry to the 4-D Game.
ñClaimantò means a person claiming a prize under these Rules.
ñCompanyòmeans SINGAPORE POOLS (PRIVATE) LIMITED.
ñDollar(s)òmeans the lawful currency of the Republic of Singapore
ñBet Entryò means an entry to and participation in the 4-D Game by way of a purchase of all possible permutations of a selected 4-digit number from 0000 to 9999, where the prizes payable are set out in Rules 7.1(c), 7.1(d), 7.2(c) and 7.2(d).
 purchase of a selected 4-digit number from 0000 to 9999.
ñOutletò means the branch outlet operated by the Company or the retail outlet operated by the Authorised Retailer at which Tickets may be bought.
ñRegistered Officeò means the registered office of the Company at 210 Middle Road, \#01-01 Singapore Pools Building, Singapore 188994.
ñRelevant Drawò means the draw which the participant has selected for entry to the 4-D Game or such draw as may be allotted to the participant by the Company at the time of wager at the Companyô sole discretion.
ñSingapore Sweep Lotteryò means The Singapore Sweep Lottery game conducted by the Company.
ñSystem Entryò means an entry to and participation in the 4-D Game by way of a purchase of all possible permutations of a selected 4-digit number from 0000 to 9999, where the prizes payable are set out in Rules 7.1(a), 7.1(b), 7.2(a) and 7.2(b).
ñTerminalò means a Ticket-issuing machine owned by the Company, used and operated by the Company or an Authorised Retailer to issue and validate Tickets for the 4-D Game.
ñTicketò means a print-out issued by a Terminal to a participant containing the particulars listed in Rule 5.4 and acknowledging receipt of payment for participating in the 4-D Game under these Rules.
ñTransaction Recordsòis as defined in Rule 5.9.
ñWinning Ticketò is as defined in Rule 8.1.

3 Draws
3.1 Draws shall be held at such place, on such date, at such time and in such manner as may be decided by the Company.
3.2 Each draw shall have a draw number which shall be communicated to the participant in such manner as may be decided by the Company (including but not limited to the printing of the draw number on the Tickets for that draw).
3.3 The Company may:-
(a) conduct the draws either on its own or with such organisation as may be decided by the Company from time to time; or
(b) adopt the winning numbers of the 1st, 2nd, 3rd, Jackpot and Lucky Prizes of The Singapore Sweep Lottery as the winning numbers of the draws conducted under these Rules.
3.4 If during the course of any draw, any fault or failure shall occur in any associated equipment utilised for such draw, the Company may in its absolute discretion declare such number or numbers as duly drawn or so much of the draw as has at such time been completed as void and commence a new draw whether using the same equipment or otherwise.

4 Stake
4.1 Without limiting the generality of Rule 6.2 in respect of System Entries, the stake payable for each entry to and participation in a draw shall be one (1) Dollar or multiples of one (1) Dollar.
4.2 The Company reserves the right at any time to limit the total stake amount for all or any of the 4 -digit numbers for any draw.
4.3 The stake paid for a Ticket and/or Bet under these Rules shall not be refundable.
4.4 The stake paid for a Ticket and/or Bet shall include the Goods and Services Tax (GST).

## 5 Participation

5.1 To participate in the 4-D Game, a person has to make an entry to the 4-D Game by either placing a Bet through the Account Betting System or buying a Ticket at an Outlet. For the avoidance of doubt, and notwithstanding anything in these Rules to the contrary, the Company may in its sole and absolute discretion, reject
(whether wholly or partially) any Bets placed or any requests made for purchases of Tickets.
5.2 To buy a Ticket at an Outlet, the participant:-
(a) submits to the Company or an Authorised Retailer a duly completed Bet Slip, or verbally instructs the Company, or an Authorised Retailer, or allows a Terminal to generate a selection of a 4-digit number or numbers;
(b) pays the requisite stake for the Relevant Draw; and
(c) receives a Ticket valid for the Relevant Draw.
5.3 A Bet Slip is not a Ticket and shall not be accepted by the Company for any claim for a prize.
5.4 At the Outlet, the Terminal shall print a Ticket for the participant recording:-
(a) the 4-digit number or numbers selected by or for the participant, including via the participantô submission of a duly completed Bet Slip;
(b) the Relevant Draw date(s) and the Relevant Draw number(s);
(c) the stake amount(s) for each selected 4-digit number under 4-D Game (Big) and/or 4-D Game (Small), including via the participantô submission of a duly completed Bet Slip;
(d) the Authorised Retailer or branch number; and
(e) the identification number and the bar code(s) for that Ticket.
5.5 A participant in the 4-D Game shall be responsible for checking the accuracy of the particulars printed on a Ticket issued to the participant before leaving the sales counter.
5.6 Participation in the 4-D Game through the Account Betting System shall be subject to these Rules as well as to the Terms and Conditions Governing Betting Accounts, as may be amended by the Company from time to time, and any procedures, limits and/or terms as may be stipulated by the Company from time to time.
5.7 For Bet placement through the Account Betting System, the participant would have to select and/or confirm the following instructions:-
(a) the 4-digit number or numbers on which $\operatorname{Bet}(\mathrm{s})$ are to be placed;
(b) the Relevant Draw date(s) and the Relevant Draw number(s); and
(c) the stake amount, which shall be subject to such limits and/or terms as may be stipulated by the Company from time to time.

For the avoidance of doubt, where the Account Betting System provides an option of draw dates to the participant by reading out the days on which 4-D Game is available for entry, the days as read out shall always refer to the day nearest to the date of the call.
5.8 The information or data as recorded in the Companyô computer systems of all Bets placed by the Account Holder through the Account Betting System shall be binding on the Account Holder.
5.9 The Company shall make available to the Account Holder, via the Internet and/or any other electronic media, the details of his/her transactions under the Account as recorded in the Companyô computer systems (ñTransaction Recordsò).
5.10 The Account Holder acknowledges that due to technical limitations, the Transaction Records cannot be processed and updated immediately upon the end of the call made by the Account Holder to the Company for the purposes of Bet placement. Any information which the Account Holder obtains from the Transaction Records pending the processing and updating thereof may therefore not accurately represent the current state of the Account Holderốs transactions (and the details thereof) under the Account, and shall in the circumstances, not be binding on the Company.
5.11 The Account Holder who places Bet(s) with the Company through the Account Betting System shall be responsible for checking the Transaction Records for any errors or omissions therein upon the Transaction Records being made available to the Account Holder on the Internet and/or any other electronic media. The Account Holder shall notify the Company of any errors in, omissions from or disagreement with the Transaction Records at least ninety (90) minutes (or such other time period as may be stipulated by the Company from time to time in its sole discretion) before the start of the relevant draw, failing which the Account Holder shall be deemed to have accepted that the Transaction Records are true and accurate in all material respects. In the case where the Account Holder places Bet(s) less than ninety (90) minutes before the start of the relevant draw, the Account Holder shall be deemed to have accepted that the Transaction Records are true and accurate in all material respects notwithstanding that in those circumstances, the Account Holder will not have the opportunity to notify the Company of any errors in, omissions from or disagreement with the Transaction Records in accordance with the requirements of this Rule 5.11.
5.12 The Company reserves the right to, and may in its discretion (but shall not be bound to) refer to and rely on its contemporaneous recordings of any telephone conversations with the Account Holder to resolve any disputes with the Account Holder.
5.13 An intending participant may, if permitted by the Company, make an entry to the Game for six (6) or more consecutive draws (hereinafter called ñconsecutive entry/entriesò) as decided by the Company from time to time, and the provisions of these Rules shall apply to consecutive entry in respect of each draw entered.

6 Participation by Ordinary Entry, 4-D Roll Entry, System Entry or iBet Entry
6.1 An intending participant may participate in the 4-D Game by making:
(a) an Ordinary Entry;
(b) a 4-D Roll Entry;
(c) a System Entry; or
(d) an iBet Entry,
as may be made available for participation by such mode and in such manner as may be decided by the Company from time to time.
6.2 The stake for a System Entry shall be determined by the number of possible permutations of a 4-digit number selected, multiplied by the amount of stake selected for that number and the number of the draw day(s) selected (e.g. selection of a 4 -digit number of 1234 (which has 24 permutations) and the stake of $\$ 2.00$ (Big) for Saturday and Sunday draws, shall cost \$96.00).
6.3 A participant in the 4-D game under a 4-D Roll Entry, a System Entry or an iBet Entry shall be entitled to a prize or prizes in accordance with these Rules, in the event that any permutation of a 4-digit number selected for any draw matches with one or more of the winning numbers drawn under these Rules for that draw.
6.4 The Company may, at its discretion, make available the option to participate in the Game by Ordinary Entry, 4-D Roll Entry, System Entry, iBet Entry or by any other means or methods, at the Outlets and/or through the Account Betting System, from time to time at its discretion, and upon such conditions as the Company may deem fit.
6.5 In the event that some or all Bets selected by the participant are sold out, the Company may offer other available Bets to the participant. In that event, and in the case of Bet placements through the Account Betting System, the participant shall, by placing a wager with the Company through the ABS, be deemed to have accepted such Bets as may be offered by the Company. The Company is not obliged to, but may at its discretion, give an option to the participant to reject such other Bets that are offered to the participant, subject to such conditions as the Company may impose upon the participant from time to time.
6.6 The participant may choose to participate in the 4-D Game by either selecting the numbers himself/herself, or allowing the numbers to be selected randomly by the Companyồ computer system. Where the numbers are selected by the Companyồ computer systems for and on behalf of the participant, the Company is not obliged to but may at its discretion, read out the selected numbers to the participant at the time of the wager. The selected numbers shall be made available for the participant $\hat{\Theta}$ reference via the Transaction Records, or such other media as the Company may from time to time decide.

## $7 \quad$ Prizes and Winning Numbers

7.1 The prizes, winning numbers and the prize amounts for the 4-D Game under these Rules, where the Company (or its agent or a third party nominated, selected or appointed by it) draws the winning numbers for the Relevant Draw, shall be as follows:

## Prize Structure for Ordinary, 4-D Roll and System Entries

(a) Prize Amounts and Winning Numbers for 4-D Game (Big)

| Prize | Number of 4-digit <br> Winning Numbers | Prize Amount (for <br> every \$1 stake) |
| :--- | :--- | ---: |
| 1st Prize | $\$ 2,000$ <br> 2nd Prize | one number |

(b) Prize Amounts and Winning Numbers for 4-D Game (Small) ï applicable to Ordinary Entry, 4-D Roll and System Entry

| Prize | Number of 4-digit <br> 1st Prize | Winning Numbers <br> one number |
| :--- | :--- | ---: | | Prize Amount (for |
| ---: |
| 2nd Prize |

There shall be no starter prize or consolation prize for 4-D Game (Small).

## Prize Structure for iBet Entry

(c) Prize Amounts and Winning Numbers for 4-D Game (Big) ï applicable to iBet Entry

| Prize | Number of 4-digit <br> Winning Numbers | Prize Amount (for every \$1 stake) |  |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: |
|  |  | 4 different digits <br> e.g. 1234 | 2 same digits <br> e.g. 1134 | 2 <br> e.g. 1122 | 3 <br> digits <br> e.g. 1112 |
| 1st Prize | one number | $\$ 83$ | $\$ 166$ | $\$ 335$ | $\$ 500$ |
| 2nd Prize | one number | $\$ 41$ | $\$ 83$ | $\$ 168$ | $\$ 250$ |
| 3rd Prize | one number | $\$ 20$ | $\$ 40$ | $\$ 85$ | $\$ 127$ |
| Starter Prizes | ten numbers | $\$ 10$ | $\$ 20$ | $\$ 41$ | $\$ 62$ |
| Consolation Prizes | ten numbers | $\$ 3$ | $\$ 6$ | $\$ 10$ | $\$ 15$ |

(d) Prize Amounts and Winning Numbers for 4-D Game (Small) ï applicable to iBet Entry

| Prize | Number of 4-digit <br> Winning Numbers | Prize Amount (for every \$1 stake) |  |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: |
|  | 4 different digits <br> e.g. 1234 | 2 same digits <br> e.g. 1134 | pairs <br> e.g. 1122 | 3 <br> digits <br> e.g. 1112 <br> 1st Prize one number | $\$ 125$ |
| $\$ 83$ | $\$ 250$ | $\$ 500$ | $\$ 750$ |  |  |
| 2nd Prize | one number | $\$ 167$ | $\$ 333$ | $\$ 500$ |  |
| 3rd Prize | one number | $\$ 33$ | $\$ 66$ | $\$ 133$ | $\$ 200$ |

There shall be no starter prize or consolation prize for 4-D Game (Small).
7.2 The prizes, winning numbers and the prize amounts for the 4-D Game under these Rules, where the Company adopts the last four digits of the winning numbers of The Singapore Sweep Lottery for the Relevant Draw, shall be as follows:-

## Prize Structure for Ordinary, 4-D Roll and System Entries

(a) Prize Amounts and Winning Numbers for 4-D Game (Big) ï applicable to Ordinary Entry, 4-D Roll Entry and System Entry

| Prize | Number of 4-digit <br> 1st Prize | Winning Numbers <br> one number based on the <br> 1st Prize winning number of <br> The Singapore Sweep Lottery <br> one number based on the |
| :--- | :--- | ---: | | 2nd Prize |
| ---: |$\quad \$ 2,000$

3rd Prize winning number of The Singapore Sweep Lottery
Starter Prizes

Consolation ten numbers based on the Jackpot Prize winning numbers of The Singapore Sweep Lottery Prizes ten numbers based on the \$ 60 Lucky Prize winning numbers of The Singapore Sweep Lottery
(b) Prize Amounts and Winning Numbers for 4-D Game (Small) Ï applicable to Ordinary Entry, 4-D Roll Entry and System Entry

| Prize |  |  |
| :--- | :--- | ---: |
| 1st Prize | Number of 4-digit <br> Winning Numbers | Prize Amount (for <br> every \$1 stake) |
| one number based on the <br> 1st Prize winning number of <br> The Singapore Sweep Lottery | $\$ 3,000$ |  |
| 3rd Prize | one number based on the <br> 2nd Prize winning number of <br> The Singapore Sweep Lottery | $\$ 2,000$ |
|  | one number based on the <br> 3rd Prize winning number of <br> The Singapore Sweep Lottery | $\$ 800$ |

There shall be no starter prize or consolation prize for 4-D Game (Small).

## Prize Structure for iBet Entry

(c) Prize Amounts and Winning Numbers for 4-D Game (Big) ï applicable to iBet Entry

| Prize | Number of 4-digit <br> Winning Numbers | Prize Amount (for every \$1 stake) |  |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: |
|  | 4 different digits <br> e.g. 1234 | 2 same digits <br> e.g. 1134 | 2 <br> e.g. 1122 | 3 <br> digits <br> e.g. 1112 |  |
| 1st Prize | one number based <br> on the 1st Prize <br> winning number of <br> The Singapore <br> Sweep Lottery | $\$ 83$ | $\$ 166$ | $\$ 335$ | $\$ 500$ |
|  |  | $\$ 41$ | $\$ 83$ | $\$ 168$ | $\$ 250$ |
|  | one number based <br> on the 2nd Prize <br> winning number of | $\$$ Prize |  |  |  |


|  | The Singapore Sweep Lottery |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |
| 3rd Prize | one number based on the 3rd Prize winning number of The Singapore Sweep Lottery | \$20 | \$40 | \$85 | \$127 |
| Starter Prizes | ten numbers based on the Jackpot Prize winning numbers of The Singapore Sweep Lottery | \$10 | \$20 | \$41 | \$62 |
| Consolation Prizes | ten numbers based on the Lucky Prize winning numbers of The Singapore Sweep Lottery | \$3 | \$6 | \$10 | \$15 |

(d) Prize Amounts and Winning Numbers for 4-D Game (Small) ï applicable to iBet Entry

| Prize | Number of 4-digit Winning | Prize Amount (for every \$1 stake) |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $\begin{array}{ll} \hline 4 & \text { different } \\ \text { digits e.g. } & 1234 \end{array}$ | 2 same digits e.g. 1134 | $\begin{array}{lc} \hline 2 & \text { pairs } \\ \text { e.g. } 1122 \end{array}$ | $\begin{aligned} & \hline 3 \text { same } \\ & \text { digits } \\ & \text { e.g. } 1112 \\ & \hline \end{aligned}$ |
| 1st Prize | one number based on the 1st Prize winning number of The Singapore Sweep Lottery | \$125 | \$250 | \$500 | \$750 |
| 2nd Prize | one number based on the 2nd Prize winning number of The Singapore Sweep Lottery | \$83 | \$167 | \$333 | \$500 |
| 3rd Prize | one number based on the 3rd Prize winning number of The Singapore Sweep Lottery | \$33 | \$66 | \$133 | \$200 |

There shall be no starter prize or consolation prize for 4-D Game (Small).
7.3 In the event of a number winning more than one prize, the holder of the Ticket bearing that number shall be entitled to all such prizes.
7.4 For the avoidance of doubt, the winning 4-digit number shall be matched against each separate 4 -digit number selected, each number selected being treated separately from any other number. For example, the selected number indicated against alphabet ñAò on the Ticket shall be treated separately from the number indicated against alphabet ñBò. Any matching of the winning numbers against numbers taken from or across more than one set of numbers selected shall be prohibited.

## 8 Claim for Payment of Prize

8.1 Prizes for bets placed through the Account Betting System shall be paid to the Account Holder in accordance with the Terms and Conditions Governing Betting Accounts, as may be amended by the Company from time to time.
8.2 Any prize payable by the Company in respect of any Tickets may be claimed by presenting a Ticket bearing the winning number or numbers, the Relevant Draw date and draw number (the ñWinning Ticketò) during normal business hours:-
(a) to the Company at the Company's Registered Office; or
(b) to any of the Outlets for payment of such amount as may be limited by the Company from time to time on Outlets.
8.3 The Company may require a Claimant to produce his identity card or other document of identity that is acceptable to the Company. Where the prize to be claimed exceeds such amount as may be limited by the Company from time to time, the Company may also require the Claimant to submit to the Company a duly completed claim form obtainable from the Company.
8.4 No person shall be entitled to claim the prize payable in respect of any winning Ticket except upon presentation of that Ticket.
8.5 No prize shall be payable unless the Winning Ticket is a Ticket which complies with all the conditions in Rule 9.1.
8.6 Any prize not claimed within one hundred and eighty (180) days from the date of the Relevant Draw shall be forfeited.
8.7 Without prejudice to Rule 10.3 herein, if the Company receives written notification of a dispute as to the rightful ownership of any Winning Ticket before payment of a prize to the person producing the Winning Ticket (such notification to contain the full details of the said dispute), the Company may (but is not obliged to), in its sole unfettered decision, withhold the payment of the prize pending the Companyô decision on the rightful ownership of the Winning Ticket. The Companyô decision in such an event shall be final and conclusive. No disputes other than those notified to the Company strictly in compliance with this Rule shall be entertained by the Company.
8.8 For the avoidance of doubt, without prejudice to the generality of Rule 12.3 herein, the Company, its officers, servants, employees and/or agents shall not be liable in any way whatsoever to any party, and in particular, any Claimant, in respect of any payment of the prize to a Claimant presenting a Winning Ticket, notwithstanding a written notification in accordance with Rule 8.7 above.

## $9 \quad$ Valid Ticket Requirements

9.1 In order to qualify for payment of any prize under these Rules, a Winning Ticket must satisfy all the following conditions:-
(a) The Ticket must have been issued by the Company or its Authorised Retailer through a Terminal;
(b) All the particulars of the Ticket (including but not limited to the selected 4digit number(s) and draw number(s)) must have been recorded in the Company's computer prior to the close of sales for the Relevant Draw and the particulars must be identical in every respect with the records of the Company's computer;
(c) The Ticket must not be torn, mutilated, defaced or disfigured in any way;
(d) The Ticket must not be altered or tampered with in any manner;
(e) The Ticket must not have been recorded as cancelled in the Company's computer;
(f) The Ticket must satisfy all the Companyô security checks for that Ticket;
(g) The Company must not have previously paid a prize in respect of that Ticket based on identical particulars as recorded in the Company's computer; and
(h) There must not be a breach of any terms in these Rules in relation to the Ticket which in the opinion of the Company justifies disqualification.
9.2 In the event that the particulars printed on the Winning Ticket differ from the records of the Company's computer, the particulars recorded in the Companyô computer shall be recognised by the Company as the correct particulars for the purposes of these Rules and for payment of a prize and the Claimant is bound by the particulars recorded in the Company's computer.
9.3 The Company's decision as to whether or not a Ticket has satisfied all the conditions in Rule 9.1, and any decision of the Company under Rule 9.2, shall be final and conclusive and shall be binding on the person presenting that Ticket for payment.
9.4 If a Ticket complies with all the conditions as set out in Rule 9.1 except the condition under Rule 9.1(c), a claim for any prize won by that Ticket shall be considered by the Company and the decision of the Company on payment of the prize or otherwise shall be final and conclusive and binding on the person presenting that Ticket for payment. This Rule 9.4 shall be without prejudice to the generality of Rule 9.3.
9.5 For the avoidance of doubt, this Rule 9 shall not limit, exclude or prejudice the other conditions set out in Rule 8 and elsewhere in the Rules (and vice versa) which need to be satisfied before a Ticket is payable under these Rules.

## 10 Payment of Prize

10.1 Payment of prizes for any draw shall be made on such days and in such manner as shall be decided by the Company from time to time.
10.2 The payment of any prize won by a Ticket or Bet to the person presenting that Ticket or to the Account Holder, as the case may be, shall constitute a complete discharge of the Company's liability in respect of that Ticket or Bet.

## 11 Alteration and Notification

11.1 The Company may at its discretion and at any time alter the price of the Ticket and/or the stake of the Bet and/or the prizes offered for a particular draw or the entire prize structure of the Game.
11.2 Any alterations made pursuant to Rule 11.1 above shall be published in such media as the Company may decide.

## 12 General

12.1 Subject to Rule 13, these Rules shall apply to every draw of the 4-D Game and shall be the terms and conditions governing the contract between the Company and a participant and/or Claimant.
12.2 The Company may amend these Rules at any time and in any manner.
12.3 The Company, its officers, agents or servants and Authorised Retailers shall not be under any liability to a participant and/or Claimant, for any reason whatsoever including but not limited to the following:-
(a) The loss of a Ticket;
(b) Any payment made to the holder of a Ticket where he alleges that such payment is made to the wrong person;
(c) Reliance upon any omission, inaccurate information or statement concerning any matter whatsoever relating to the participant and/or Claimant or to the Company or any other matter whatsoever; and
(d) Failure by a participant to advise inaccurate bet details recorded on a Ticket before leaving the sales counter;
unless such liability is caused by the wilful act or default of the Company, its agents or servants or Authorised Retailers.
12.4 The Company makes no representation of any kind whatsoever about its computer system used to conduct the 4-D Game as set out in these Rules and shall not be liable for any loss or damage suffered by any person as a result of the 4-D Game, the operation of the computer system or the failure of the computer system to operate.
12.5 No person shall be recognised by the Company as holding any Ticket or Bet upon trust for some other person or persons and the Company shall not be bound or required to recognise any interest in respect of any Ticket or Bet other than the absolute right of the holder of the Ticket or the Account Holder, as the case may be, to the entire Ticket or Bet.
12.6 No person under the age of eighteen (18) years shall be allowed to purchase a Ticket or to claim any prize in connection with a Winning Ticket under these Rules.
12.7 The purchase of a Ticket, the placing of a Bet and/or claiming of a prize shall bind a participant and/or Claimant to these Rules, and the participant and/or Claimant acknowledges such binding effect. In purchasing a Ticket and/or placing a Bet, the participant and/or Claimant agrees to comply with and abide by the provisions in these Rules and all instructions, directions and procedures established by the Company for the conduct of the draw and the Game.
12.8 All disputes not specifically covered by these Rules may be referred to the Company whose decision thereon shall be final and conclusive.
12.9 All payments made under these Rules shall be in Singapore dollars only.

## 13 The draws to which these Rules apply

Subject to Rule 12.2, these Rules shall apply to 4-D Game draws from:-
(a) Draw No. $3874 / 2015$ and all subsequent draws where the Company (or its agent or a third party nominated, selected or appointed by it) draws the winning numbers for a draw; and
(b) Draw No. 12/2015 and all subsequent draws where the Company adopts the winning numbers of The Singapore Sweep Lottery.

Issued by
Singapore Pools (Private) Limited
Dated 17 November 2015

